Easy Peasy Thinking Level 2

Week 1
Try a puzzle. (Click on change cut to use fewer pieces.)

Week 2
Try a puzzle. (Click on change cut to use fewer pieces.)

Week 3
Solve the cookie cutter problem.

Week 4
Solve the Pop Pick Puzzle.

Week 5
Solve the Hats puzzle.

Week 6
Solve the Car Colors puzzle.

Shells at the Shore

Week 8
Choose a game from level 1 or level 2.

Week 9
Choose a game from level 1 or level 2.

Week 10
Choose a game from level 1 or level 2.

Week 11
Choose a game from level 1 or level 2.

Week 12
Choose a game from level 1 or level 2.

Week 13
Choose a game from level 1 or level 2.

Week 14
Give Quiddler a try. This takes awhile to get used to, but as you look at past winners, you’ll learn what kinds of words you can use. Click on cards to spell words. Click on cards to turn them over. Click on blank spaces and then a pile of cards to move the card and show the card underneath. Keep making words until it tells you there are no more words left. Try different combinations of letters to see if they work. When you finish, click on Today’s Top Ten. On the right you can see the winning words from yesterday. Sometimes there are really weird words like VIM that will give you ideas of what you can try.

Week 15
Give Quiddler a try again.

Week 16
Try checkers. You can only move to black squares. When you are diagonal to a piece of another color, you can jump over it and capture it if there is an empty black square on the other side of it. Give it a try. Don’t expect to win your first time or two or three.

Week 17
Play checkers.

Week 18
Try checkers.

Week 19
Try a Kidoku. You have to fill in the missing numbers. Here are the rules:

- Each row (each line across) has the numbers 1, 2, 3 and 4. Each number has to be in each row. Each number can only be once in each row.
- The same is true for each column (each line up and down). Each column has each number 1, 2, 3 and 4. No number can be used two times in the same column.
- The square is dividing into four squares. There is a box on the top left, a box on the top right, a box on the bottom left and a box on the bottom right. Each box has 4 numbers. Each box also has each number 1, 2, 3 and 4. All four numbers have to be in each box. No number can be there twice.

Week 20
Play Kidoku. You have to fill in the missing numbers. Here are the rules:

Week 21
Choose an activity from Level 2.

Week 22
Choose an activity from Level 2.

Week 23
Choose an activity from Level 2.

Week 24
Choose an activity from Level 2.

Week 25
Choose an activity from Level 2.

Week 26
Choose an activity from Level 2.

Week 27
Choose a game from level 2!

Week 28
Choose a game from level 2!

Week 29
Choose a game from level 2!

Week 30
Choose a game from level 2!

Week 31
Choose a game from level 2!

Week 32
Choose a game from level 2!

Week 33
Choose a game from level 2!

Week 34
Choose a game from level 2!

Week 35
Choose a game from level 2!

Week 36
Choose a game from level 2!